



Will County Dog Show Guide

2026

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Illinois Extension

UNIVERSITY OF ILLINOIS URBANA-CHAMPAIGN

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2026 4-H Show Season

This is the 2025-2026 show season General Projects Show book! Please be sure to read the rules thoroughly as many small but impactful changes have been made. Be sure to read over the general rules as well as the rules for each project that applies to you.

Current dates for shows:

- Public Speaking- 6:00 pm Monday, March 23rd at the Will County 4-H Extension Office (100 Manhattan Rd Joliet, IL)
- Will County General Project Show- Check-in 8:15-8:45, Judging 9 am Saturday, July 12th at Joliet Junior College Weitendorf Center
- Will County Cat Show- 9:00 am Saturday, July 12th at Joliet Junior College Weitendorf Center
- Will County Dog Show- 9:00 am Monday, July 14th at Wilton Township Community Building (14355 W Joliet Rd. Manhattan IL)

If you have any questions, please do not hesitate to contact us at the information below. We are here for you and enjoy when you succeed!

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Dogs

Superintendent: Diane McLuckie dmmart@aol.com

Schedule

Will County 4-H Dog Show- Monday July 13, 2026, Wilton Township Community Building 14355 W. Joliet Rd. Manhattan IL 60422 (building has heat/ac)

Check in- 9:00 am

Judging starts- 9:30 am

Grundy County 4-H Dog Show- July 27, 2026, Grundy Co. Fairgrounds Pavilion 8890 IL 47 Morris IL 60450

Check in- 8:00 am

Judging starts- 8:30 am

General Guidelines

1. 4-H Dog Show will be held Monday, July 13 th at the Grundy County Fairgrounds. Dogs must be checked in between 9:00 and 9:30 a.m. Judging will start at 9:30 a.m.
2. Will County 4-H members enrolled in Dog are allowed to perform in Obedience and Rally classes at Grundy County 4-H Dog Show without premium, just for a qualifying score for state, and visa versa.
3. Dogs shall be free from communicable diseases and exhibitors MUST present to the superintendent of the show, signed veterinarian certificates showing distemper, hepatitis, and rabies inoculations for dog to be shown.
4. Parvo-Virus inoculation is highly recommended at least 30 days before the show.
5. Exhibitors chosen for State Fair must pay entry fee (\$5.00 or TBD- Please see [State Dog Fair rules](#)) include with their entry form a score sheet signed and dated by judge of county 4-H Show (Obedience, Showmanship and Rally Obedience), county 4-H obedience class graduation trial, or AKC obedience trial. The score sheet must have a qualifying score as noted for State Fair entry. Showmanship needs a signed and dated score sheets by judge and verification for showmanship class form signed and dated from show superintendent which is brought to the entry table at the state fair dog show. Showmanship needs a signed and dated score sheets by judge and verification for showmanship class form signed and dated from show superintendent which is brought to the entry table at the state fair dog show. Entries for dogs 6 months of age or older must include a current official rabies vaccination certificate and brought to the table with signed score sheet for all entered classes.
6. To be eligible for state fair in obedience, these are the requirements for obedience, showmanship and rally obedience.

- a. **Obedience:** 4-Hers aged 8-18 years who have obtained a qualifying score of 170 or above with their dog at a County 4-H Show, County 4-H Obedience Class, Graduation Trial, or an AKC Obedience Trial.
 - b. **Showmanship:** 4-Hers aged 8-18 years who have been chosen as their county's Junior or Senior Showmanship representative may enter the Illinois State 4-H Dog Show showmanship portion. As stated in the rules, a county may also select alternate teams if the winning team cannot attend. Each county may only be represented by one Junior dog-handler team and one Senior dog-handler team.
 - c. **Rally Obedience:** 4-H'ers aged 8-18 years who have obtained a qualifying score of 70 or above with their dog at a County 4-H Show, County 4-H Obedience, Class Graduation Trial, or an AKC Rally Trial.
7. Uncontrolled dogs or one that shows aggression towards handler, judge, or other dogs will be excluded from the show. Dogs must be under the exhibitor's supervision at all times, either on leash or crated.
 8. All dogs must be brought to the show on a six-foot leather, nylon, or canvas leash. Harnesses or gentle leaders are not acceptable show equipment.
 9. No prong or electronic collars will be allowed. Collars with identification tags are not show collars and should not be used in the show rings.
 10. Dogs do not have to be registered or purebred. Judging will be on the dog's condition, coat, obedience, and/or handling.
 11. Members are to groom their own dogs.
 12. A dog cannot show in a class more than one year, except in graduate novice, pre-open, open, graduate open, pre-utility class, and utility class.
 13. If a dog has 3 qualifying scores in Beginner Novice or Novice three months prior to the State 4-H Dog Show at either of the following events, it must move up to the next higher class. The three qualifying scores can come from different shows or all from one show over time.
 - a. County 4-H Show
 - b. State 4-H Show
 - c. AKC Sanctioned Match
 - d. AKC Trail
 14. Beginner Novice I class is for new handlers and inexperienced dogs only.
 15. Beginner Novice II is for experienced handlers with inexperienced dogs or experienced dogs with inexperienced handlers.
 16. Dogs do not have to be AKC registered to show in obedience. AKC rules will be used as a guideline for judging.

17. A dog being shown in the dog obedience project must be trained by the exhibitor and belong to the exhibitor or to a member of his immediate family or leased for the length of the project with a signed agreement filed at County Office by June 1.
18. In most classes, commands/signals given by handler will be either voice or hand, but not both. The "Stay" command can be both verbal and a signal given at the same time unless stated differently in class rules. AKC rules will be followed for each AKC class.
19. Exercises for all classes may be done in any order, depending upon scheduling and the judge's preference.
20. Exhibitor shall be limited to one entry in each class. The same dog cannot be shown in more than one obedience class. The same dog can be shown in an obedience class and a showmanship class plus rally obedience class. A dog can only compete in one showmanship class: Junior or Senior.
21. Dogs will be taken home immediately after dog show.
22. A 4-H'er will not be paid a premium for Dog Care and Dog Obedience with the same dog as care is part of the obedience project.
23. Showmanship: Must show own animal. Award will go to the highest scoring junior and senior showmanship winner.
24. Obedience Award will go to highest scoring dog in Beginner I, II, Graduate Beginner, Novice, Advanced Novice, Pre-Open, Open, Pre-Utility, or Utility Class.
25. Premiums (if available) for the Dog show will be distributed on the basis of a Blue award being valued at 3X, a Red award valued at 2X, and a White award valued at 1X.
26. Project members must have a Dog Ownership Certificate or Lease Agreement on file at the Extension Office by June 1, 2026.

Rally Obedience Guidelines

1. Dog & handler team must earn a qualifying score of 70 out of 100 points.
2. The event is timed. The qualifying team performing with the faster time will decide placements.
3. Dog & handler team must receive 3 qualifying scores at AKC Rally Trails, county show or state show before advancing to the next class level.
4. All dogs must enter and leave the show ring on leash for all classes. In the Advanced and Excellent classes, handler removes the leash after entering the ring but before judging starts and leaves with dog on leash before exiting the ring.

Trick Dog Guidelines

1. 4-H youth must be enrolled in the Grundy Co. 4-H Dogs project to enter in Trick Dog classes.
2. Your dog needs to complete either the 4-H Skills Test or the AKC CGC tests before competing in the Trick Dog Classes. Those with AKC CGC can also earn official AKC Trick Dog Titles through a

completed class checklist and application to AKC 4-H Outreach by County Unit Dog Leader- currently free of charge.

- a. 4-H Trick Titles Only: are for those dogs not AKC registered and/or the handler doesn't have a Junior Handler Number.
 - b. 4-H Trick Dog Titles are not going for AKC Trick Dog Titles through 4-H AKC Outreach.
 - c. They will receive a 4-H Trick Dog Participation Certificate for the class.
3. Any purebred or mixed-breed dog can compete in Trick Dog.
 4. AKC junior handler number and dog registration number are required for all Official AKC Trick Titles. AKC Dog Registration number is either Purebred, PAL, or CP (PAL with 2 Pictures of Dog, and CP dogs are to be spayed or neutered)
 - a. Refer to www.akc.org/trick-dog/ for further information about AKC Trick Dog Titles, testing, or rules.
 5. Dog must have rabies vaccination with proof presented to the Trick Dog evaluator or 4-H dog show Superintendent/Leader or Evaluator.
 6. Dogs need some basic obedience skills and/or equivalent proof of puppy, obedience, agility, rally training, or approval of county dog training instructors.
 7. Puppies' age to compete is 6 months.
 8. Uncontrolled dogs or one that shows aggression towards the handler, judge, or other dogs will be excused from the show. Dogs must always be under the exhibitor's supervision, either on leash or crated if not performing.
 9. All dogs must be brought to the show on a six-foot leather, nylon, or canvas leash.
 - a. Harnesses, flexi/retractable leashes or gentle leaders are not acceptable show equipment.
 - b. No prong, or electronic collars will be allowed.
 - c. Collars with identification tags are not show collars and should not be used in the show rings.
 - d. Identification tags on show/training collars need to be removed.
 10. Equipment: leash, treats, or other objects to perform tricks
 - a. Examples: frisbee, ball, dog toy, dumb bell, shoe, sock, dog crate, box, cups, basket/bucket, or balance board, to list a few are to be brought by 4-H youth.
 11. 4-H youth must train their own dog in Trick Dog. The youth and dog must have practiced the tricks performed and prepared to perform to the best of their abilities, as a result of training and practice.
 12. 4-H youth may show more than one dog in the same Trick Dog class.

13. A dog can be shown for more than one year in a Trick dog class until all tricks are performed or earns either an AKC or 4-H Trick Dog title. The exception at the Performer Trick Dog level is indefinite.
 - a. A dog that has earned any Trick Dog Title can't be shown in the lower class.
 - b. A dog earning an Intermediate Trick Dog Tile cannot be shown at the Novice level.
 - c. A dog earning an Advanced Title can't be shown in the Intermediate Trick Dog class.
 - d. A dog earning a Performer Title can't be shown in the Advanced class.
14. Swag Bags and certificates will be distributed for the Trick Dog Show for each class level.
15. 4-H youths showing a dog that was only trained and/or shown by an adult or professional trainers are not eligible for the High in Trial trophy/medal. 4-H youths are to train their dogs.

Class Name

Dog Care

- Health and grooming

Dog Obedience Beginner Novice 1 (50401)

- For new handlers and inexperienced dogs.
- Exercises (“#” denotes Off Leash exercises)
 1. Heel on Leash (forward, halt, right turn, left turn, slow, normal, and fast). The last order signifies that the handler and dog must break pace. These orders may be given verbally or by utilizing posted signs. (Maximum Points 40)
 2. Figure Eight (On Leash) (Maximum Points 40)
 3. Sit for Exam (On Leash) (Maximum Points 40)
 4. Sit Stay # (Off Leash) (Maximum Points 40)
 5. Recall # (Off Leash) with handler holding the leash) (front/no finish) (Maximum Points 40)

Dog Obedience Beginner Novice 2 (50402)

- For experienced handlers and inexperienced dogs or experienced dogs and inexperienced handlers.
- It is recommended that one qualifying score be achieved before advancing to the next class level
- Exercises (“#” denotes Off Leash exercises)
 1. Heel on Leash (forward, halt, right turn, left turn, slow, normal, and fast). The last order signifies that the handler and dog must break pace. These orders may be given verbally or by utilizing posted signs. (Maximum Points 40)
 2. Figure Eight (On Leash) (Maximum Points 40)

3. Sit for Exam (On Leash) (Maximum Points 40)
4. Sit Stay # (Off Leash) (Maximum Points 40)
5. Recall # (Off Leash) with handler holding the leash) (front/no finish) (Maximum Points 40)

Dog Obedience Preferred Novice (50403)

- For dogs that have qualified at least once in Beginner Novice II at AKC show, 4-H Show, or 4-H State Dog Show.
- Exercises (“#” denotes Off Leash exercises)
 1. Heel on Leash and Figure 8 (Maximum Points 40)
 2. Stand for Examination # (Off Leash) (Maximum Points 30)
 3. Heel Free # (Off Leash) (Maximum Points 40)
 4. Recall with Front & Finish # (Off Leash) (Maximum Points 30)
 5. Stay Sit or Down & Walk Around Ring # (Off Leash) (Maximum Points 30)
 6. Sit Stay-Get Your Leash # (Off Leash) (Maximum Points 30)

Dog Obedience Novice 1 (50404)

- For dogs who have qualified in Preferred Novice at least once AKC show, 4-H Show or 4-H State Dog Show, or upon recommendation of local trainer
- Exercises (“#” denotes Off Leash exercises)
 1. Heel on Leash and Figure 8 (Maximum Points 40)
 2. Stand for Examination # (Off Leash) (Maximum Points 30)
 3. Heel Free # (Off Leash) (Maximum Points 40)
 4. Recall # (Off Leash) (Maximum Points 30)
 5. Sit Stay-Get Your Leash # (Off Leash) (Maximum Points 30)
 6. Long Sit – 1 minute (On Leash) (Maximum Points 30)
 7. Long Down – 3 minutes (On leash) (Maximum Points 30)
- Exercises 6 and 7 will be judged as a group

Dog Obedience Novice 2 (50404B)

- For dogs that have qualified in Novice at least once AKC show, 4-H Show or 4-H State Dog Show, or upon recommendation of the local trainer
- Exercises (“#” denotes Off Leash exercises)
 1. Heel on Leash and Figure 8 (Maximum Points 40)
 2. Stand for Examination # (Off Leash) (Maximum Points 30)

3. Heel Free # (Off Leash) (Maximum Points 40)
 4. Recall # (Off Leash) (Maximum Points 30)
 5. Sit Stay-Get Your Leash # (Off Leash) (Maximum Points 30)
 6. Long Sit – 1 minute (On Leash) (Maximum Points 30)
 7. Long Down – 3 minutes (On leash) (Maximum Points 30)
- Exercises 6 and 7 will be judged as a group

Dog Obedience Graduate Novice (50405)

- Exercises (“#” denotes Off Leash exercises)
 1. Heel on Leash and Figure 8 # (Off Leash) (Maximum Points 40)
 2. Drop on Recall # (Off Leash) (Maximum Points 40)
 3. Dumbbell Recall # (Off Leash) (Maximum Points 30)
 4. Dumbbell Recall over High Jump # (Off Leash) (Maximum Points 30)
 5. Recall over Broad Jump # (Off Leash) (Maximum Points 30)
 6. Stay-Get Your Leash {Sit, Down} # (Off Leash) (Maximum Points 30)

Dog Obedience Preferred Open (50406)

- Exercises (“#” denotes Off Leash exercises)
 1. Heel on Free and Figure 8 # (Off Leash) (Maximum points 40)
 2. Command Discrimination (Stand, Down, Sit) # (Off Leash) (Maximum points 30)
 3. Drop on Recall # (Off Leash) (Maximum 30)
 4. Retrieve on Flat (Maximum points 20)
 5. Retrieve over High Jump # (Off Leash) (Maximum points 30)
 6. Broad Jump # (Off Leash) (Maximum points 20)
 7. Stay-Get Your Leash {Sit, Down} # (Off Leash) (Maximum Points 30)

Dog Obedience Open (50407)

- Exercises (“#” denotes Off Leash exercises)
 1. Heel on Free and Figure 8 # (Off Leash) (Maximum points 40)
 2. Command Discrimination (Stand, Down, Sit) # (Off Leash) (Maximum points 30)
 3. Drop on Recall # (Off Leash) (Maximum 30)
 4. Retrieve on Flat (Maximum points 20)
 5. Retrieve over High Jump # (Off Leash) (Maximum points 30)

6. Broad Jump # (Off Leash) (Maximum points 20)
7. Stay-Get Your Leash {Sit, Down} # (Off Leash) (Maximum Points 30)

Dog Obedience Graduate Open (50408)

- Exercises (“#” denotes Off Leash exercises)
 1. Signal Exercise # (Off Leash) Maximum points 40)
 2. Scent Discrimination # (Off Leash) (Maximum points 30)
 3. Directed Retrieve # (Off Leash) (Maximum points 30)
 4. Moving, Stand and Examination # (Off Leash) (Maximum points 30)
 5. Go Out # (Off Leash) (Maximum points 30)
 6. Directed Jumping # (Off Leash) (Maximum points 40)

Dog Obedience Preferred Utility (50409)

- Exercises (“#” denotes Off Leash exercises)
 1. Signal Exercise # (Off Leash) (Maximum points 40)
 2. Scent Discrimination Article #1 # (Off Leash) (Maximum points 30)
 3. Scent Discrimination Article #2 # (Off Leash) (Maximum points 30)
 4. Directed Retrieve # (Off Leash) (Maximum points 30)
 5. Moving, Stand and Examination # (Off Leash) (Maximum points 30)
 6. Directed Jumping # (Off Leash) (Maximum points 40)

Dog Obedience Utility (50410)

- Exercises (“#” denotes Off Leash exercises)
 1. Signal Exercise # (Off Leash) (Maximum points 40)
 2. Scent Discrimination Article #1 # (Off Leash) (Maximum points 30)
 3. Scent Discrimination Article #2 # (Off Leash) (Maximum points 30)
 4. Directed Retrieve # (Off Leash) (Maximum points 30)
 5. Moving, Stand and Examination # (Off Leash) (Maximum points 30)
 6. Directed Jumping # (Off Leash) (Maximum points 40)

Rally Novice (50413)

- Introductory class and for dogs that have not earned a Rally Novice title.
- All exercises are performed on leash.
- There is a requirement of 10-15 stations to complete with no more than five stationary exercises.

- Exhibitors may clap their hands, talk to their dogs or pat their legs or give additional commands and or signals.
- There are no jumps in this class.

Rally Intermediate (50414)

- For dogs that have earned a Rally Novice Title but have not earned a qualifying score in Rally Advanced. It is a class for a dog not ready for off-leash heeling in the Advanced level.
- All exercises are performed on leash.
- There is a requirement of 10-17 stations to complete at least three advanced signs with no more than seven stationary exercises and a minimum of three advanced-level signs.
- Exhibitors may clap their hands, talk to their dogs, or pat their legs, or give additional commands and or signals.
- There are no jumps in this class.

Rally Advanced (50415)

- For dogs that have earned a Rally Novice and/or Rally Novice Tile.
- All exercises are performed off leash.
- There is a requirement of 12-17 stations to complete at least three advanced signs with no more than seven stationary exercises plus one jump (board jump, high jump, or bar jump).
- Exhibitors may clap their hands, talk to their dogs, pat their legs, or give additional commands and or signals.

Rally Excellent (50417)

- For dogs that have earned a Rally Advanced Title.
- All exercises are performed off leash.
- There is a requirement of 15-20 stations, at least three advanced signs to complete, with no more than seven stationary exercises plus two required jumps (board jump, high jump, or bar jump) and Sit Stay exercise per class.
- Exhibitors are not to clap their hands or tap their legs to encourage the dog.
- Exhibitors are allowed to talk to their dogs or give additional commands and or signals.
- Exhibitors may not touch their dogs or make physical corrections.

Showmanship Junior (50411)

- Exhibitors will be judged on handling skills, knowledge of the breed standards of their dog, dog show terminology, and elementary dog anatomy. Dogs will be judged on cleanliness, general health, and grooming.
- Ages 8-13

- No premiums

Showmanship Senior (50412)

- Exhibitors will be judged on handling skills, knowledge of the breed standards of their dog, dog show terminology, and elementary dog anatomy. Dogs will be judged on cleanliness, general health, and grooming.
- Ages 14 and older
- No premiums

Trick Dog Novice

- Beginning class for dogs with no prior Trick Dog Title
- For the Novice Trick Dog title, the dog must:
 1. Perform 10 tricks total, or 5 tricks performed, and 5 skills performed combined with taking AKC CGC Test or 4-H Skill Test- See Rules Number 2.
 2. A dog with CGC on record at AKC or 4-H Skills Test with 4-H Dog Leader needs to perform only 5 tricks (the other five tricks come from the CGC Test or 4-H Skills Test.)
 3. A dog can be shown in this class until all the listed skills have been passed or the dog achieves a Trick Dog Intermediate Title through AKC Trick Dog or 4-H Trick Dog.
- In the Novice Trick Dog test, handlers:
 1. May use food/toys as a lure (unless otherwise indicated for a specific trick). Lures are used to guide the dog into position.
 2. May use lures, hand signals and/or verbal cues unless otherwise indicated for a specific trick.
 3. May use food as a reinforcer and may also use clickers to mark behaviors. (Reinforcers come after the behavior to tell the dog the behavior was done correctly).
 4. The dog must do each trick 2 times for the evaluator.
- List of Novice Tricks
 1. Balance beam (walk on board a few inches off the floor)
 2. Crawl (dog on belly, crawls at least 3 body lengths)
 3. Bark on cue (“Speak”)
 4. Fetch it (ball, etc., 10 ft. away, bring to handler within 2 ft)
 5. Find it (find the treat or scent item hidden under 1 cup or object)
 6. Get your (leash, brush, name of toy, etc.).
 7. Get in (gets in box)

8. Sits in box (on cue)
9. Get on (gets on low platform or step - 4 paws)
10. Hand signals (Choose one: down, sit, or come)
11. High five
12. Hold Object (3 seconds)
13. Jump (thru a low hoop or over a low bar)
14. Kennel up (go in crate, stay in until released)
15. Kiss (point to cheek or back of hand)
16. Paws up (2 front paws on low stool or step)
17. Push-ups (sit, down, sit, down, sit, down)
18. Shake hands
19. Spin in circle
20. Touch it (hand or target stick)
21. Tunnel (agility tunnel or child's tunnel)
22. Other: Handler's choice

Trick Dog Intermediate

- The Intermediate Level is where the dog has earned either a 4-H Novice Trick Dog Title or an AKC Novice Trick Dog Title.
- For the Intermediate Trick Dog Title, the dog must:
 1. Perform 10 tricks from the Intermediate trick list below.
 2. Tricks performed for the Novice Title cannot be repeated/used in the Intermediate Level. A more advanced version of the same trick may be performed.
- In the Intermediate Trick Dog test, handlers:
 1. May not use food/toys as a lure (except in tricks where this is specifically permitted – example: crawl on belly and weaves). Lures are used to guide the dog into position.
 2. May use lures, hand signals, and/or verbal cues unless otherwise indicated for a specific trick.
 3. May use food as a reinforcer and may also use clickers to mark behaviors. (Reinforcers come after the behavior to tell the dog the behavior was done correctly).
 4. The dog must do each trick 2 times for the evaluator.
- List of Intermediate Tricks
 1. Balance on ball or foam exercise peanut

2. Balance treat on nose or head (e.g., dog biscuit)
3. Carry (such as basket or another object)
4. Catch (soft toy, soft ball, treat, etc.)
5. Close door
6. Close drawer
7. Crawl (at least 5 body lengths-may use food/toy lure)
8. Fetch it (20 ft. away and deliver to hand)
9. Flyball (run to, push, get ball)
10. Game (manipulates interactive canine game)
11. Go find (handler hides, dog goes and finds)
12. Go to your place (to bed/mat, crate from 10 ft.)
13. Hand signals (Sit, down, come, stand. Total of 3.)
14. Head down
15. Heeling with automatic sit
16. Jump through handler's circled arms (or over handler's leg)
17. Leg weave (weave around handler's legs)
18. Open door
19. Open drawer (cloth pull handler)
20. Paws up (on handler's arm)
21. Pull a toy on a string or rope
22. Push button/key to make sound
23. Remove object from box/ toy mailbox
24. Ring bell, doorbell mounted on wood
25. Rollover
26. Shell game ("Find it" - treat or scent item under 1 of 3 cups)
27. Sit pretty (sit up or sit w/ head tilted)
28. Teeter totter (may use agility equip. in Intermediate)
29. Touch lamp
30. Wave good-bye/hello
31. Weave poles (may use food or toy lure - 6 weave poles)

32. Wobble board

33. Other: Handler's choice

Trick Dog Advanced

- The Advanced Level, where the dog has earned either a 4-H Intermediate Trick Dog Title or AKC Intermediate Trick Dog Title.
- For the Advanced Trick Dog Title, the dog must:
 1. Perform 10 tricks from the Advanced trick list below.
 2. Tricks performed for Novice or Intermediate Trick Titles can not be repeated/used in the Advanced Level.
- In the Advanced Trick Dog test, handlers:
 1. May not use food/toys as a lure. Lures are used to guide the dog into position.
 2. May use lures, hand signals, and/or verbal cues unless otherwise indicated for a specific trick.
 3. May use a reinforcer and may also use clickers to mark behaviors. (Reinforcers come after the behavior to tell the dog the behavior was done correctly).
 4. The dog must do each trick 1 time for the evaluator.
- List of Advanced Tricks
 1. Back up (walk backwards)
 2. Balance treat on nose, flip to eat (when told "OK")
 3. Barrel (roll with 2 paws, or stand on with 4)
 4. Basketball
 5. Bow (as in "Take a bow", curtsy)
 6. Circle right, circle left
 7. Cover your eyes (paw over eyes)
 8. Cover-up with blanket
 9. Dance/moonwalk
 10. Embarrassed
 11. Go hide (get under table, etc.)
 12. Head down
 13. Hide your head (under a blanket, pillow, etc.)
 14. Identify toy by name (out of 3)

15. Jump into handler's arms
16. Jump over handler's back
17. Lassie pose (sit pretty, bent paw)
18. Leg weave, handler walks
19. Light (turn on battery operated light)
20. Make your bed
21. Open door (mailbox toy refrigerator) get object
22. Pay for it (fetch and bring money)
23. Pick pocket (as handler moves)
24. Pivot (paws on disk)
25. Play dead (faint, sleep, etc.)
26. Pulls a bag with objects
27. Remove handler's slipper, shoe
28. Retreat -crawl backwards 3 body lengths
29. Retrieve - flat item, flat surface (e.g., credit card from floor)
30. Reverse circles around the handler
31. Say your prayers
32. Scent articles (choose from 5)
33. Shake (as in to shake off water)
34. Sing, talk
35. Sit pretty, add Lassie pose
36. Smile
37. Smoosh (press face on plexiglass)
38. Sneeze
39. Tissue out of box (and bring to handler)
40. Under handler (handler on hands and knees)
41. Walk on hind legs (paws may be on handler's arm)
42. Weave poles (no lures)
43. Other: Handler's choice

Trick Dog Performer

- Performer is the upper-level class after a dog has earned an advanced trick dog title.
- A dog performs 10 tricks that are unrelated or to a routine with a theme or storyline.
- Agility or obedience equipment can't be used in this class.
- Handlers can design their own equipment or props (example: a dog is a Superman character jumping over a small cardboard building).
- Scent article exercises are changed to toys, shoes, or household items.)
- For the Performer Trick Dog Title, the dog must:
 1. Perform a total of 10 tricks. 3 tricks must be from the Performer trick level list below. The rest of the 7 tricks can be from Performer, Advanced, or Intermediate trick dog levels, must be tricks not used in previous titles, but can be a more advanced version of the trick.
 2. Three of the tricks must use props. Props are objects used by performers to tell a story.
 3. The theme and or story can be read or narrated by another helper, performer (themselves), or written copy to the evaluator.
- In the Performer Trick Dog test, handlers:
 1. May not use food/toys as a lure. Lures are used to guide the dog into position.
 2. May use lures, hand signals and/or verbal cues unless otherwise indicated for a specific trick.
 3. May use a reinforcer and may also use clickers to mark behaviors. (Reinforcers come after the behavior to tell the dog the behavior was done correctly).
 4. Dog must do each trick 1 time for the evaluator.
- List of Performer Tricks
 1. Answer questions ('Do you like__?')
 2. Ball into small cone (Drop ball into opening)
 3. Blowing bubbles Buried under toys, poke head out on cue
 4. Carry stuffed animal on back
 5. Cross paws- one, then the other
 6. Dig - pretend to dig
 7. Figure 8 - dog does without handler
 8. Get in suitcase and close lid
 9. Jump through tissue hoop
 10. Jump up and down/wiggle with excitement

11. In bed, turns so belly is up
12. Ladder- (small wooden on ground, walk on side rails)
13. Lift leg -pretend - fire hydrant
14. Limping
15. Nod or shake head (yes/no)
16. Over & Under handler (jumps over, runs under)
17. Phone (hears ring at distance, brings to handler)
18. Pulls (drags) bag of objects
19. Ring toss (at least 3 rings)
20. Runs circles around human or post
21. Sit pretty while holding something with paw (flag)
22. Side pass (dog & handler move laterally)
23. Soccer (push ball into goal)
24. Wipe feet on mat (modified dog)
25. Tricks with props, examples:
 - i. Barrel
 - ii. Cart or baby stroller
 - iii. Computer
 - iv. School desk
 - v. Paints
 - vi. Phone
 - vii. Piano
 - viii. Rides in a car/wagon/handler designed bus
 - ix. Skateboard
 - x. Handler created props or repurposed items.